

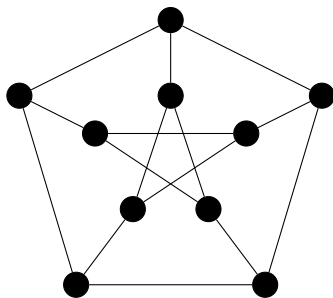
# Clique-covering co-bridge-free prismatic graphs $\iff$ Coloring bridge-free antiprismatic graphs

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IRIF - Université Paris Cité

Joint work with Eileen Robinson  
Université libre de Bruxelles

GRIF - 2026

# Coloring problem



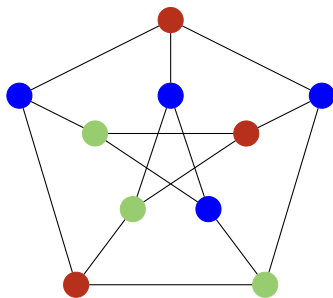
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**INSTANCE:**  $G$ : a graph

$k$ : a positive integer

**QUESTION:** Is there a proper coloring of  $G$  using at most  $k$  colors?

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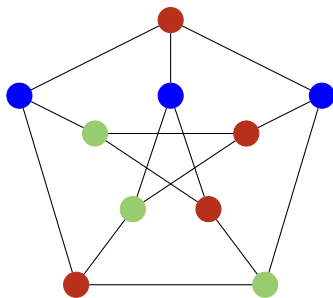
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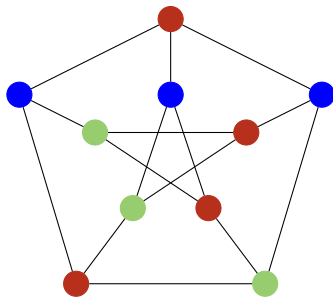
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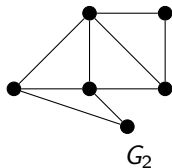
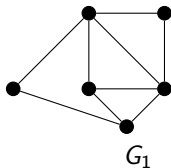
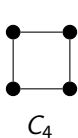
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NP-Complete in the general case

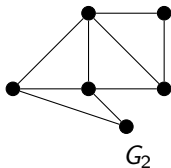
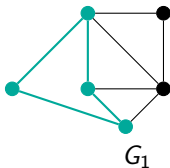
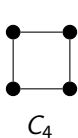
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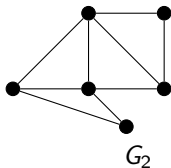
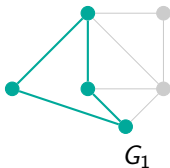
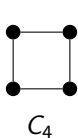
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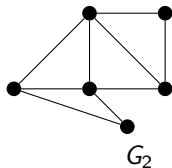
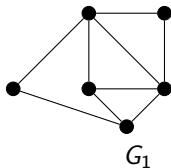
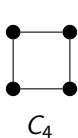
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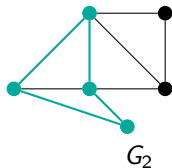
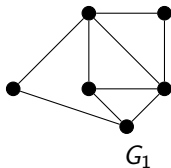
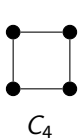
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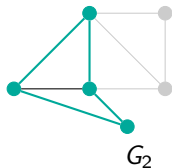
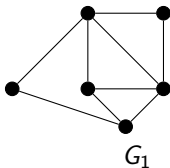
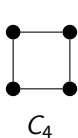
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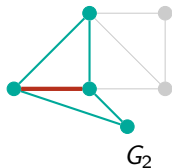
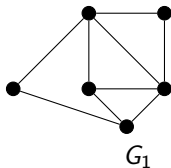
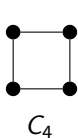
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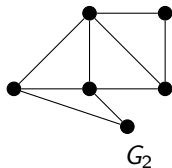
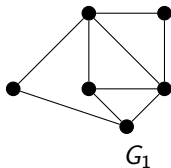
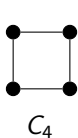
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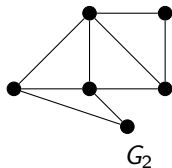
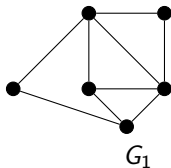
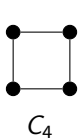
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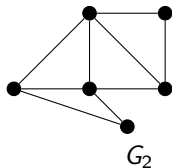
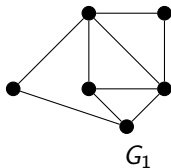
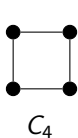
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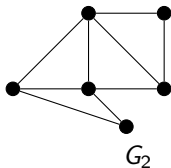
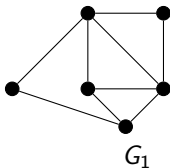
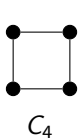
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Theorem: Král, Kratochvíl, Tuza and Woeginger [2001]

The Coloring problem is polynomial-time solvable for  $H$ -free graphs if  $H$  is an induced subgraph of  $P_4$  or of  $P_3 + K_1$  and it is  $NP$ -complete for any other  $H$ .



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Lozin and Malyshev: when excluding graphs of order 4.

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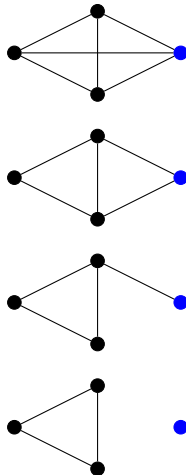
Complexity of Vertex Coloring  $\mathcal{F}_2$

$\Leftrightarrow$  Complexity of Vertex Coloring  $\mathcal{F}_3$ .

# Prismatic graphs

## Definition: Prismatic graphs

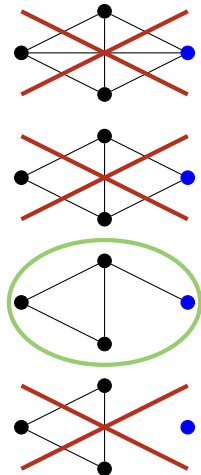
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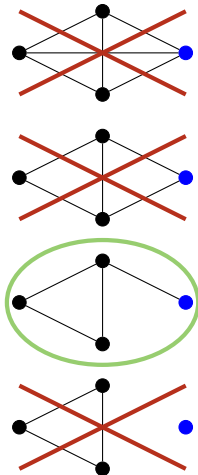


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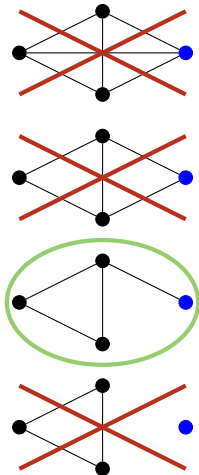
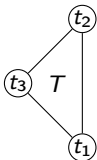
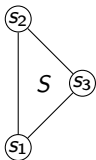


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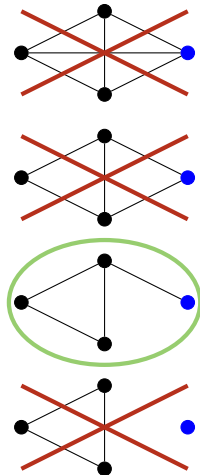
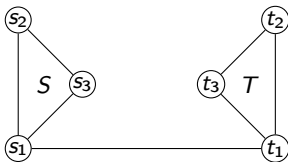


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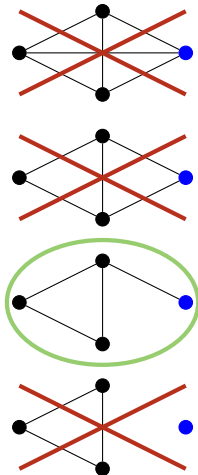
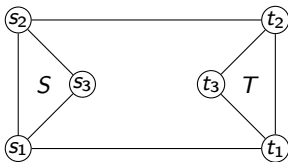


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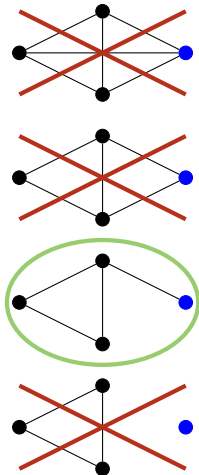
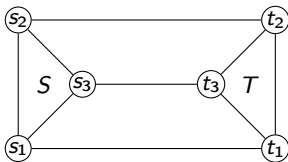


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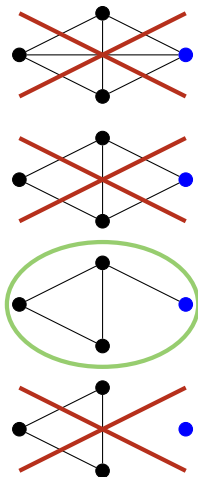
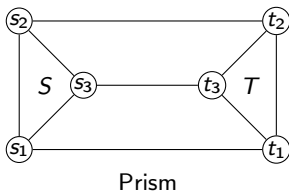


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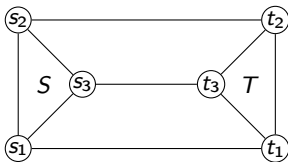


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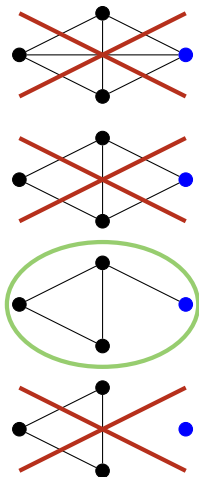
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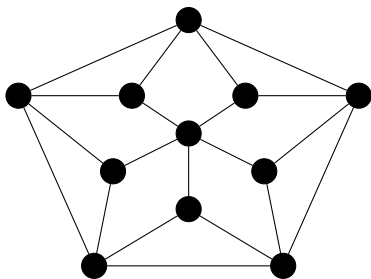


Coloring Problem in  $\mathcal{F}_3$

$\Leftrightarrow$  Clique Covering Problem in Prismatic graphs.



# Clique Covering Problem



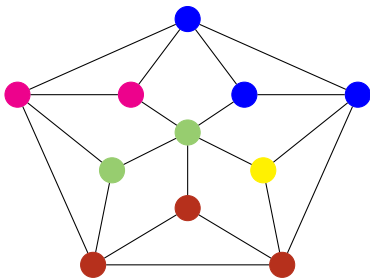
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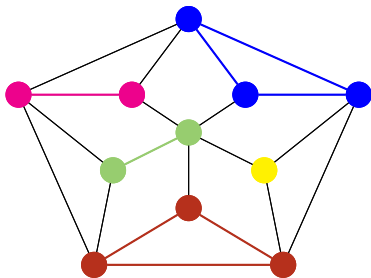


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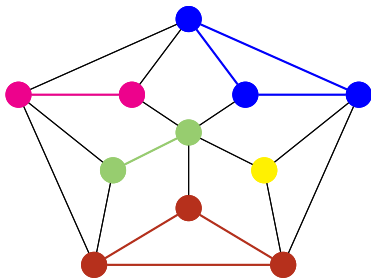


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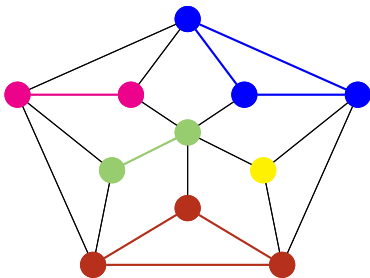
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Coloring graphs in  $\mathcal{F}_3 \Leftrightarrow$  Clique covering prismatic graphs.

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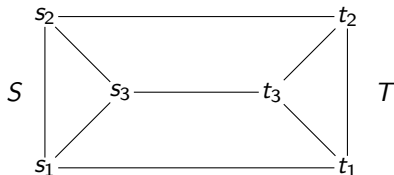
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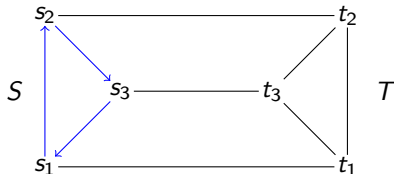
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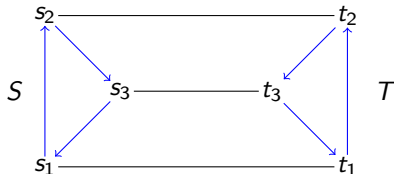
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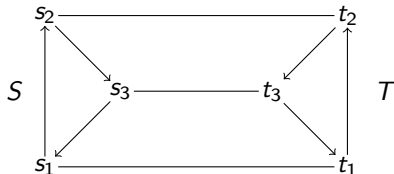
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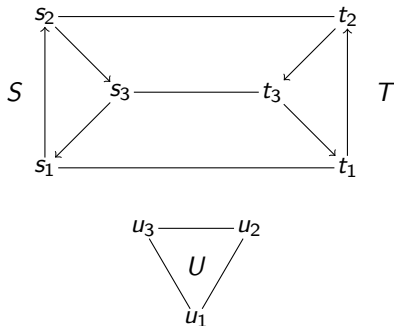
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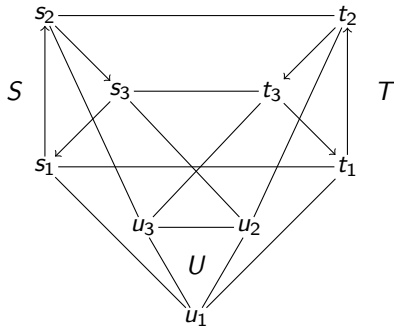
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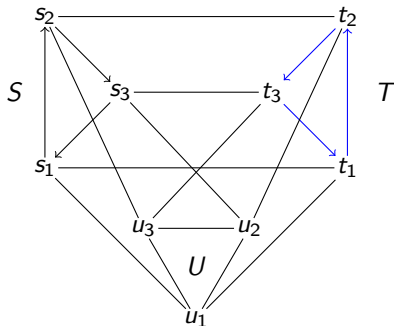
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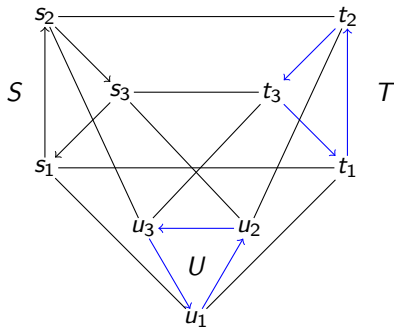
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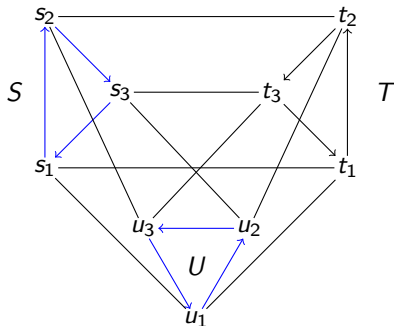
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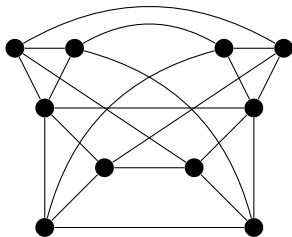
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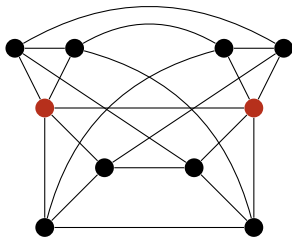
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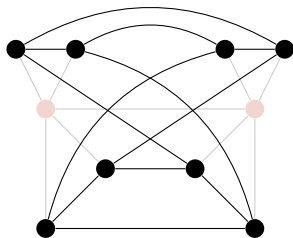
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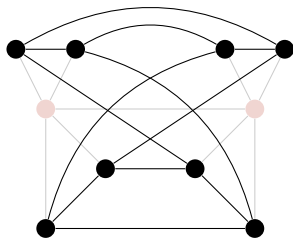
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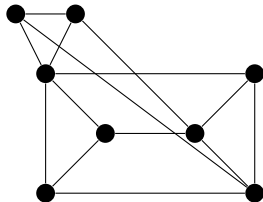
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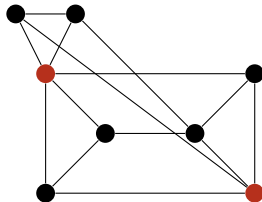
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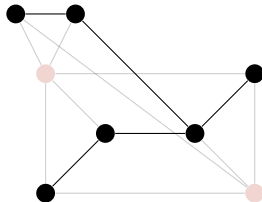
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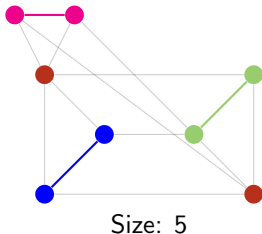
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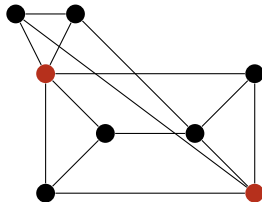
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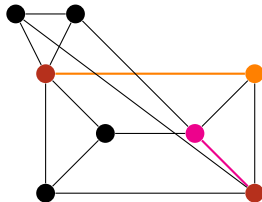
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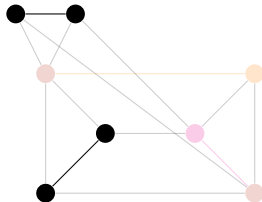
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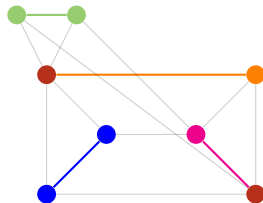
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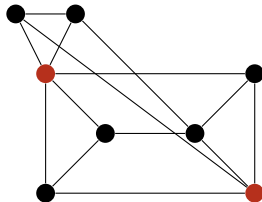
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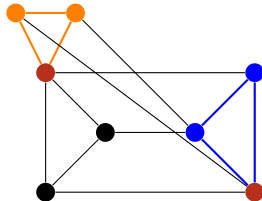
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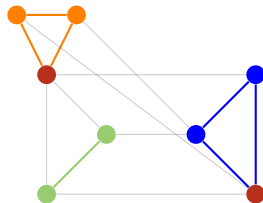
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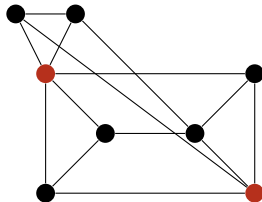
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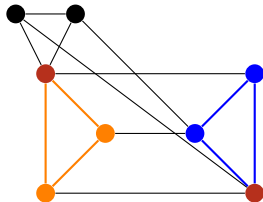
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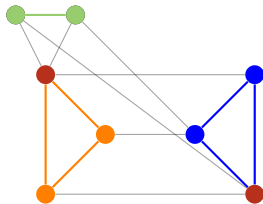
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Size: 3

# Non-orientable Prismatic graphs

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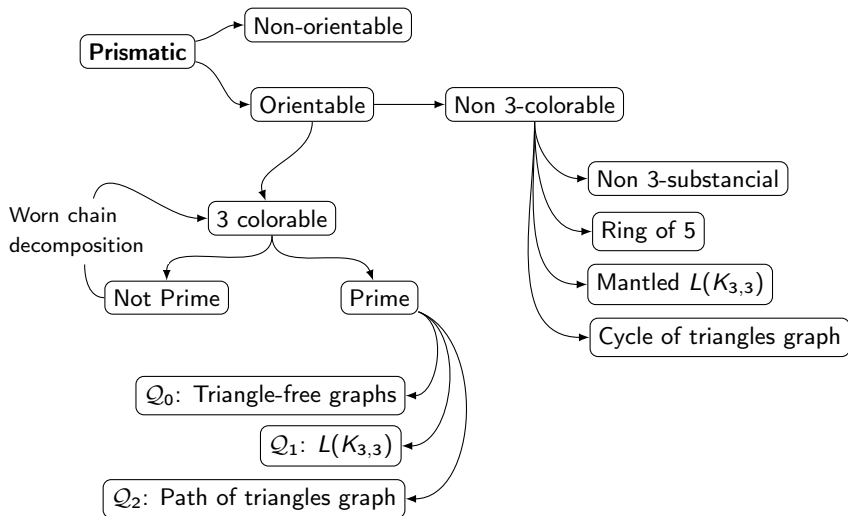
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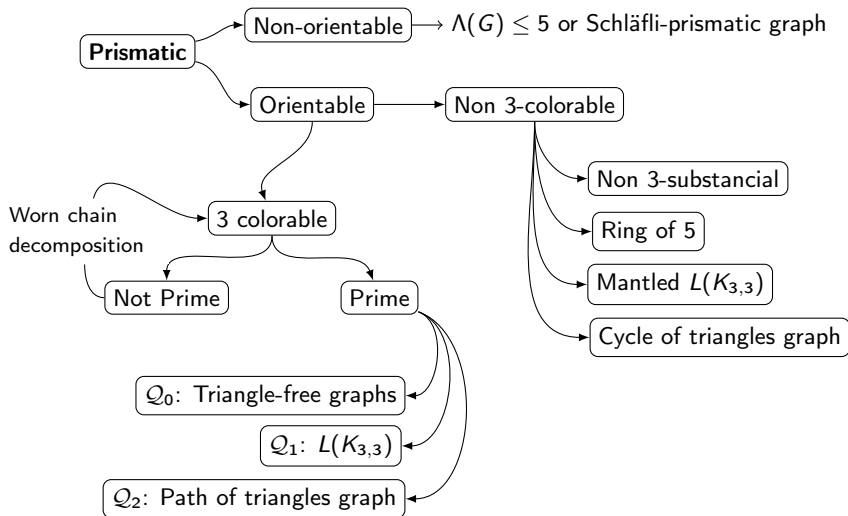
Why doesn't it work in the orientable case?

$\Rightarrow$  To have a lot of disjoint triangles, organize the triangle.  $\Rightarrow$  be orientable.

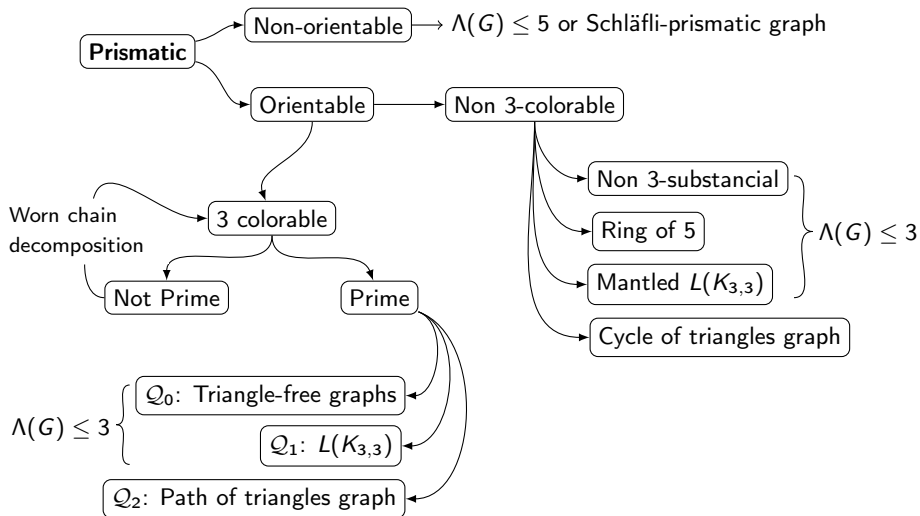
# Structure of prismatic graph



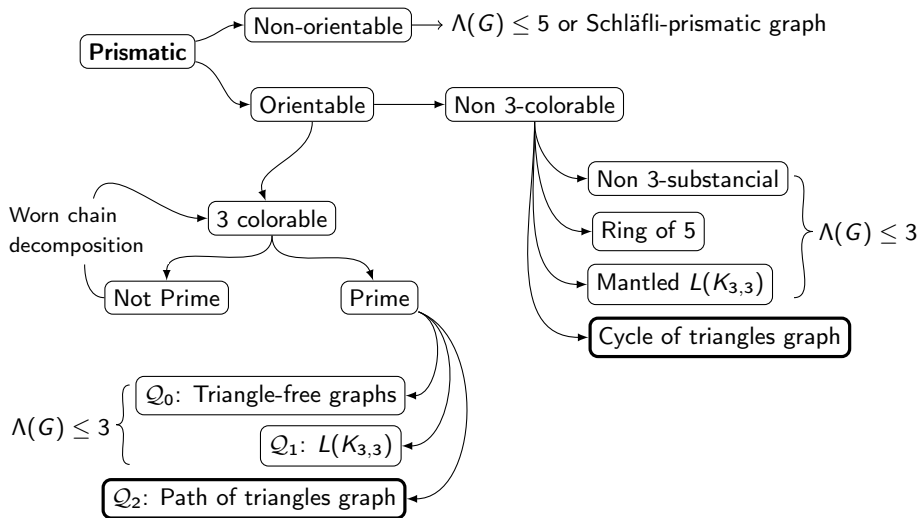
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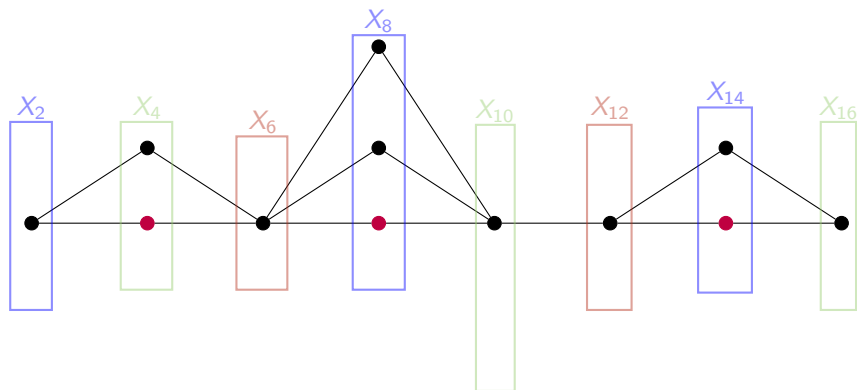
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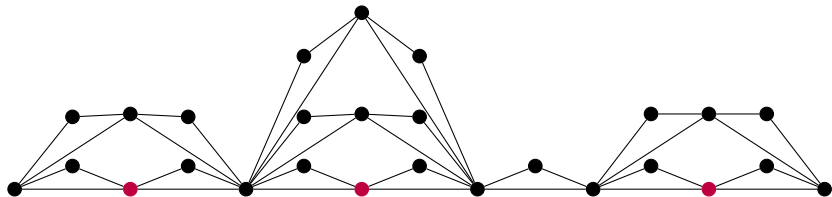
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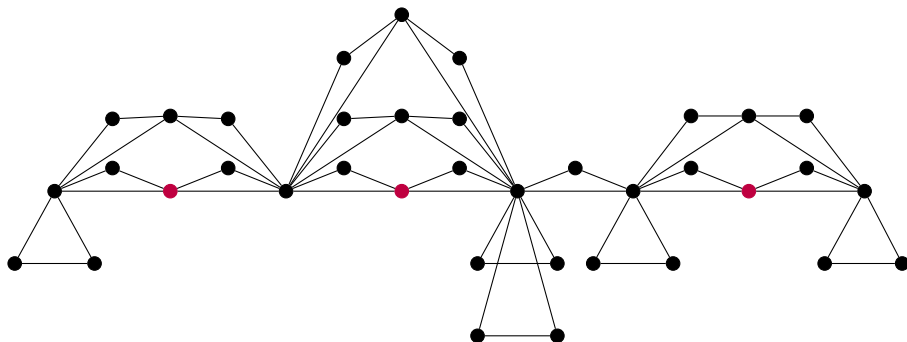
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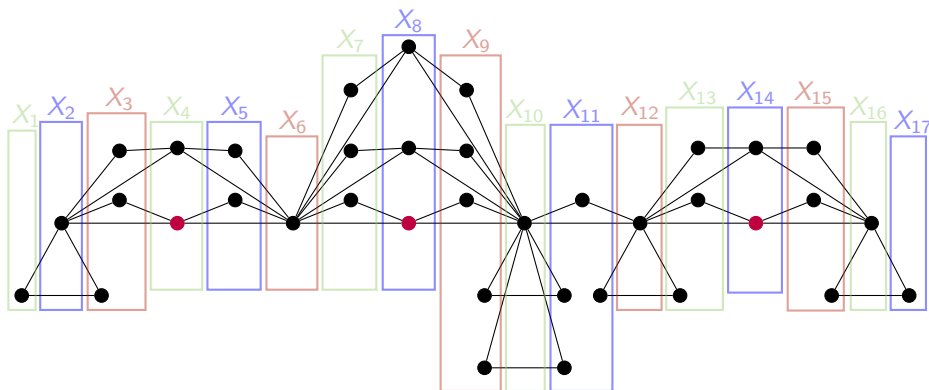


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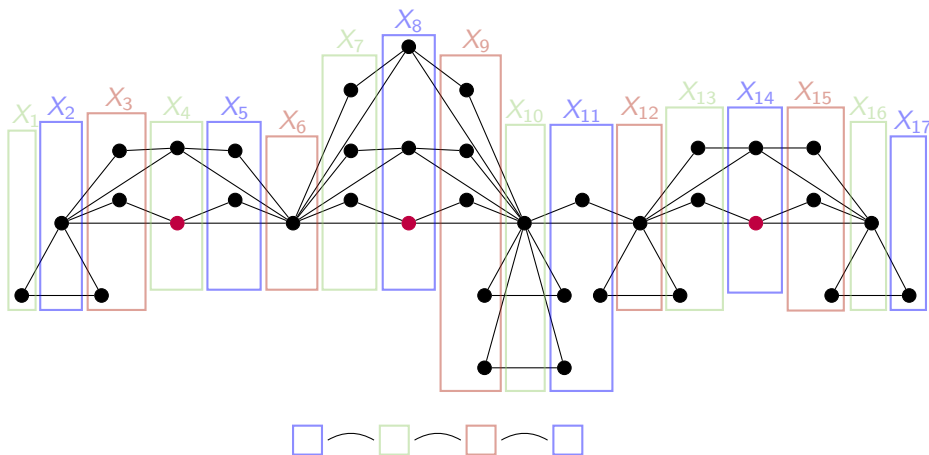




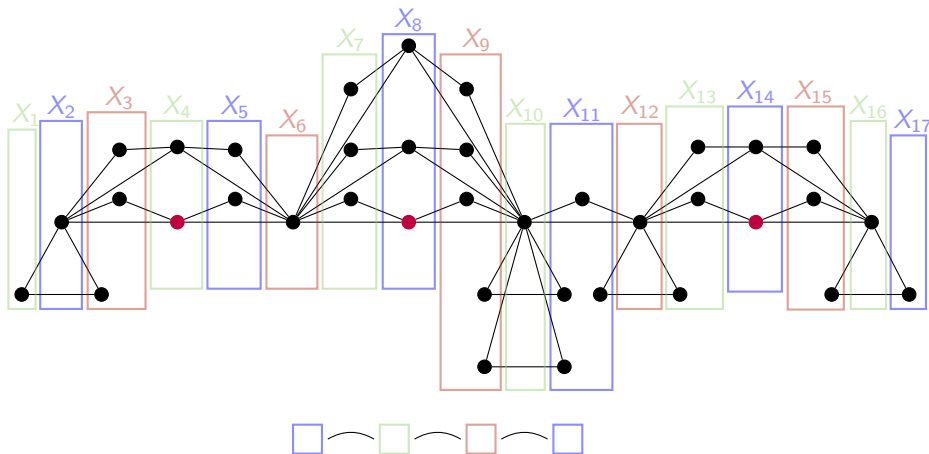
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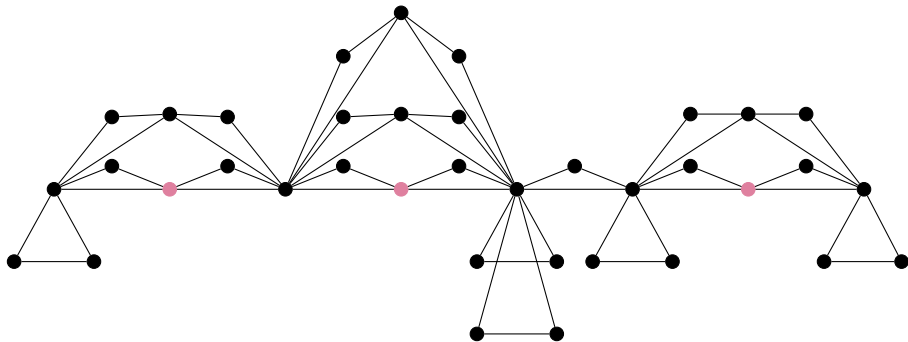
# Path of triangle graphs



Cycle of triangle graphs = start with cycle of length  $3k + 2$ .

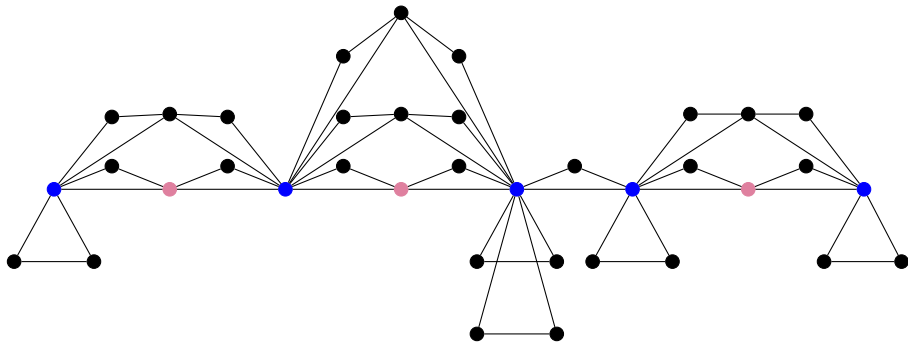
## Hitting set for Path of triangles graphs

Those are the only triangles in a path of triangles graphs.



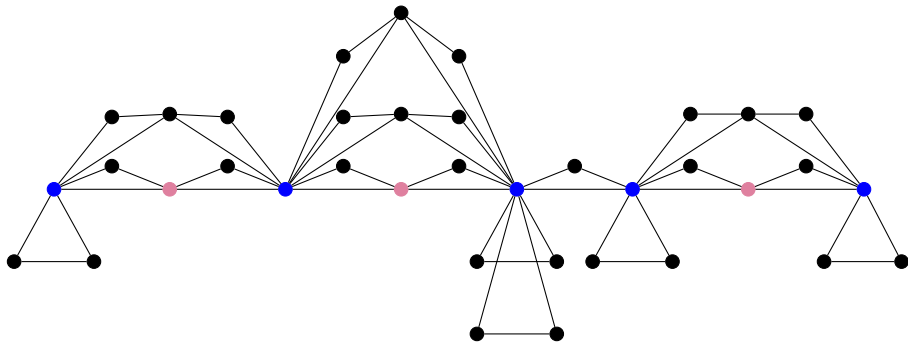
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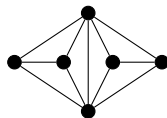
$| \text{Hitting set} | \leq \text{size of the path.}$

# Hitting set for co-bridge-free prismatic graphs

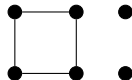
## Theorem [Robin and Robinson (2025)]

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Bridge



Co-bridge

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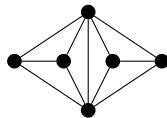
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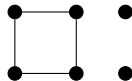
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## Ideas for the proof

- Paths and Cycles of triangles graphs can not be too long.
- It is not possible to add too many triangles with the worn chain decomposition.



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# Coloring co-bridge-free antiprismatic graphs

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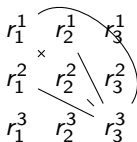
$$\begin{array}{ccc}
 r_1^1 & r_2^1 & r_3^1 \\
 r_1^2 & r_2^2 & r_3^2 \\
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 & & s_1^1 & s_2^1 & s_3^1 \\
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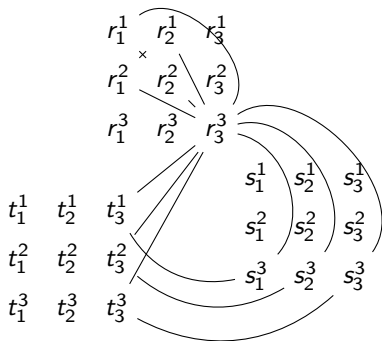
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Thank you!

# Length of a co-bridge free Path of triangles graphs

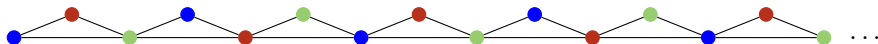
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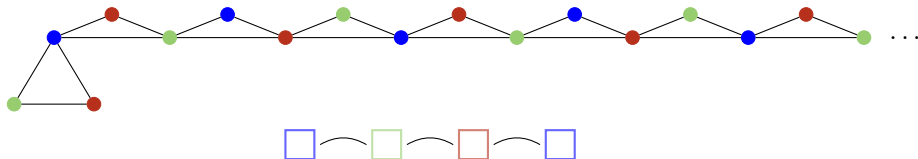
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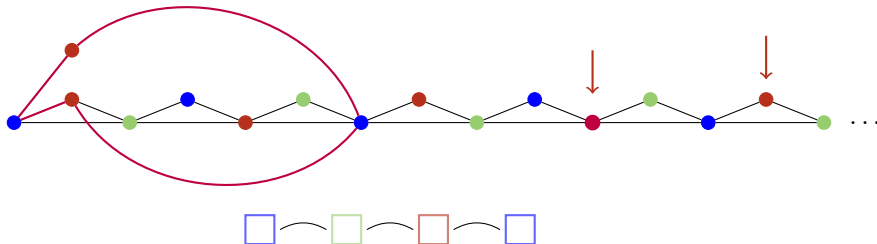
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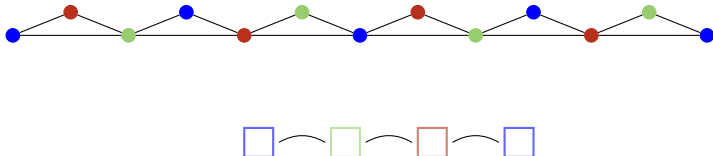
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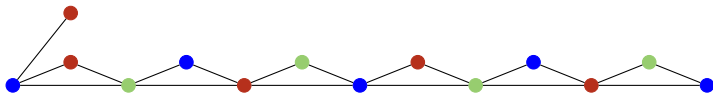
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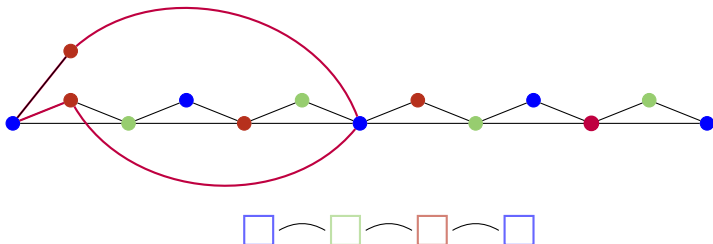
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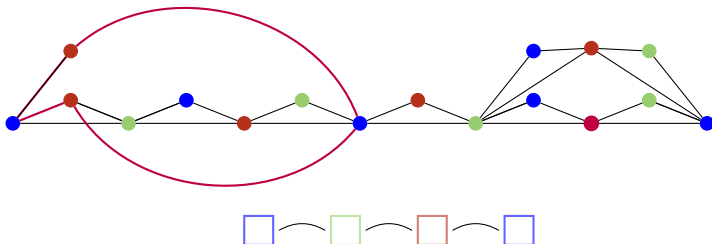
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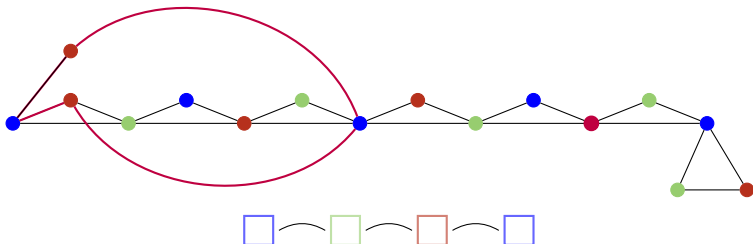
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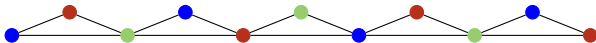
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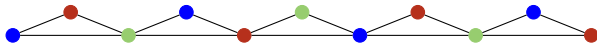
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## Lemma

Length at most 6  $\Leftrightarrow$  Hitting set of size at most 6.

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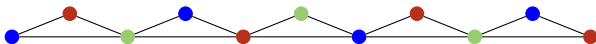
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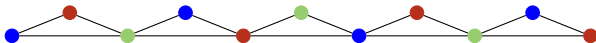


# Hitting set of a co-bridge free Path of triangles graphs

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- we can only add "pending" triangles.

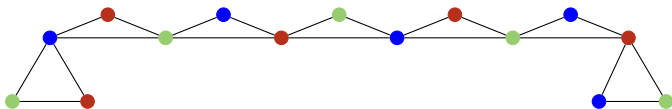


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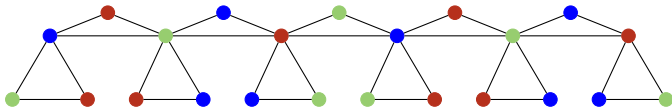


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